

## Young World 2 Unit 4 Exploring nature

GA	Ich kann zu einem ausgewählten Tier mindestens drei Fragen kurz beantworten.	☺	☹	☹
GA	Ich kann zu einem anderen Tier mindestens drei Fragen stellen.	☺	☹	☹
EA	Ich kann die Fragen und Antworten richtig auf Englisch aussprechen und mein Gesprochenes gut betonen.	☺	☹	☹
EA	Ich kann weitere Fragen zum Tier stellen und sie mit korrekter Aussprache beantworten.	☺	☹	☹
EA	Ich kann den Dialog lebendig gestalten und in ein Gespräch an einer Party einbetten.	☺	☹	☹

**Task:** There is an animal party in the forest. Two different animals are going to talk to each other.

- In a pair, decide which two animals you are going to be. Animals: \_\_\_\_\_ and \_\_\_\_\_ . GA

Find the animals in your list. Read the information. Find out any unknown information or words you don't know how to say ([www.pons.de](http://www.pons.de)). GA, EA

- In the forest, there is an animal party taking place. EA  
Select three facts from the fact sheet and the relevant questions (language support below). Ask each other three questions and answer them. GA
- Start with Adobe Express. Select relevant pictures. Practise the dialogue. Use the language support below.
- Ask for more information and answer the question(s). EA
- Embed the dialogue in a lively discussion. EA



Log-in details:

Username	
Password	

### Useful phrases

<p><b>What about you?</b>          What do you do at daytime/night time? At daytime/night time, I...          What do you eat? I eat...          How do you move? I...          Where do you live? I live...          How old do you get? I get ... years old./between ... and ... years old.          How many young ones do you have? I have... to... young ones.          Who are your enemies? My enemies are...          Can you tell me something special?/What's special about you?  <a href="http://www.pons.de">www.pons.de</a></p>	<p><b>To work together:</b>          because (weil)          I think (ich denke)          you (du)          why (warum)          where (wo)          how (wie)          what (was)          when (wann)          who (wer/wen)</p>
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# PH Zug

## Unit 4 Exploring nature: Animal profiles

### **Squirrel/squirrels**

At daytime: leave nest, gather food, play around

At night time: sleep

My food: plants, seeds, nuts, insects, caterpillars, eggs and meat

How I move: jump

Where I live: in burrows

How old I get: 6-10 years

How many young ones I have: 3-4 babies at the time

My enemies: hawks and owls, foxes, coyotes, wildcats, weasels and snakes

Something special: I cannot fly, I can really move across the sky.



### **Bee/bees**

At daytime: fly around on sunny days, gather nectar and pollen from flowers

At night time: work in the beehive or sleep

My food: nectar

How I move: fly

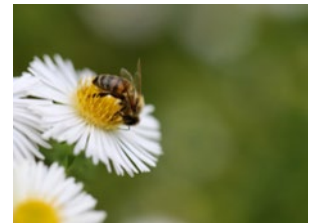
Where I live: in a beehive

How old I get: 28-35 days, or in winter up to 9 months

How many young ones I have: The queen can lay 2000 eggs a day.

My enemies: frogs, birds and wasps

Something special: I can do a waggle dance.



### **Rabbit/rabbits**

At daytime: sleep, awake at sunrise and sunset

At night time: sleep

My food: fresh fruit, berries, vegetables and grass

How I move: hop, walk

Where I live: in a burrow

How old I get: 1-2 years

How many young ones I have: 1-14 babies per litter

My enemies: fox, wolves, lynx, weasels, raccoon, hawks, eagles and owls

Something special: More than half of the world's rabbits live in North America.



### **Spider/spiders**

At daytime: spin webs and eat insects

At night time: catch prey at time

My food: insects

How I move: walk, run, move and crawl

Where I live: everywhere, on spider webs

How old I get: 1-2 years

How many young ones I have: 1000

My enemies: lizards, fish, birds, wasps and other spiders

Something special: I can spin the most impressive webs.



# PH Zug

## Hedgehog/hedgehogs

At daytime: sleep

At night time: search for food

My food: insects, slugs, baby mice, frogs, fish, worms, small snakes, eggs and fruit

How I move: walk

Where I live: in a burrow

How old I get: 2-5 years

How many young ones I have: 4-5

My enemies: badgers, foxes, people

Something special: I have spines.



## Fox/foxes

At daytime: sleep

At night time: hunt

My food: fruit, berries, grass, rabbits and mice

How I move: walk and run

Where I live: in a hole or in a burrow

How old I get: 2-5 years

How many young ones I have: 4-6

My enemies: lynxes, wolves, eagles, bears and people

Something special: Grey foxes can retract their claws like cats do.



## Ant/ants

At daytime/at night time: I live in places that are dark such as underground nests, and I follow chemical trails that the scout ants make to lead me to food.

My food: wood, honey and sugar, dead animals and seeds

How I move: walk

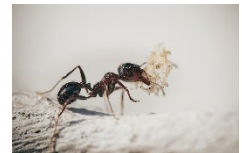
Where I live: in an anthill

How old I get: males a few weeks, workers some months, queens up to 30 years

How many young ones I have: In just a few days, a single army ant queen can lay up to 300,000 eggs

My enemies: lizards, spiders, birds

Something special: I can carry twice my weight.



## Deer

At daytime: sleep, some hunting

At night time: hunt

My food: fruit, grass, plants, flowering weeds, and other non-woody plants, wild flowers, vegetables like beans, potatoes, sweet potatoes, soybeans...

How I move: run, walk

Where I live: in a forest

How old I get: 10-13 years

How many young ones I have: 1-3

My enemies: bears, wolves, humans and their dog

Something special: I weigh about 700 kg.



# PH Zug

## Butterfly/butterflies

At daytime: active

At night time: sleep

My food: nectar

How I move: fly

Where I live: everywhere

How old I get: depends on the size

How many young ones I have: I lay between 100-300 eggs

My enemies: birds, spiders, insects

Something special: I attach the eggs to leaves with a special glue.



## Mouse/mice

At daytime: sleep

At night time: hunt, search for food

My food: grains, fruits and seeds

How I move: run

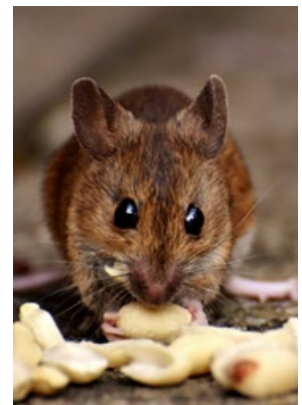
Where I live: forests, open grasslands, farms, and cities

How old I get: 1-2 years

How many young ones I have: 8

My enemies: owls, hawks, cats, dogs, skunks and snakes

Something special: I have many young ones.



## Snail/snails

At daytime: sleep

At night time: hunt

My food: lettuce, leaves

How I move: glide

Where I live: under the ground

How old I get: 1-3 years

How many young ones I have: I lay up to 100 eggs.

My enemies: rats, mice, weasels, squirrels, toads, salamanders, turtles, blackbirds and hedgehogs.

Something special: I can glide over sharp items.



## Owl/owls

At daytime: sleep

At night time: hunt

My food: insects, spiders, earthworms, snails, reptiles, amphibians, birds

How I move: fly

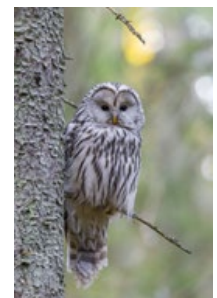
Where I live: in trees, hollowed-out logs, inside cactus, a hole in the ground, barns or the abandoned nests of other birds

How old I get: up to 15 years

How many young ones I have: 2-7 eggs/babies

My enemies: larger owls, hawks, eagles,

Something special: I do not make my own nests.



## PH Zug

### **Blackbird/blackbirds**

At daytime: hunt

At night time: sleep

My food: insects, worms and seeds

How I move: fly

Where I live: in trees

How old I get: 3-4 years

How many young ones I have: 2-5 eggs

My enemies: foxes, hawks, cuckoo and cats

Something special: I sing very pretty songs.



### **Woodpecker/woodpeckers**

At daytime: hunt

At night time: sleep

My food: nuts, berries, insects, worms, larvae, caterpillars

How I move: fly

Where I live: in forests

How old I get: up to 11 years

How many young ones I have: 4 eggs

My enemies: snakes, other birds, cats, foxes, hawks

Something special: I peck wood.

