

Animal sounds across Europe

A song and some games



1. Warm-up: sing the song „Old MacDonald”

- a. Add movement for each animal
- b. Add other animals that fit the rhythm

2. Various games

- a. Show the “*Animal sounds across Europe*” poster and have the students find on there different sounds for the same animal and if possible name the country.
- b. Make the sound of an animal and the students guess the animal, find it on the map and if possible name the country. Then have them play it in groups.
- c. Which country?
 - i. Make groups of 4 and give each group a copy of a map of Europe and a copy of the “*Animal sounds across Europe*” poster
 - ii. Each student makes a sound of an animal and the other students name the animal and show on the map of Europe the country it comes from.
- d. Give each student an “animal card” with an animal and its sound on there. There are at least 3 animals of each type which make different sounds in different languages. The students walk around the room, make the noise on their card and try to find their partners (e.g. all the other cats). They guess which country the others come from.
- e. Human memory game
 - i. One child leaves the room, the others get into pairs, decide on an animal and each of them picks the sound this animal makes in one of the countries, as shown on the poster. Then, they each go to a different half of the room.
 - ii. The child who was outside comes back into the room and taps two students on their shoulder – one from each half of the room. These make their sound and if they match, the child who is tapping wins a point, otherwise it goes on and taps two other children on their shoulder etc.